



anythink™

A REVOLUTION OF RANGEVIEW LIBRARIES

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Anythink celebrates Hour of Code™

Anythink joins organizations across the globe in celebrating computer science

THORNTON, Colo.—November 21, 2016—For the fourth year in a row, Anythink is celebrating tech education by participating in [Hour of Code™](#). Hour of Code™ is a global movement that takes place during Computer Science Education Week – Dec. 5-11, 2016 – to help promote coding literacy and show that anybody, no matter their age or background, can learn the basics. Anythink has teamed up with [Exploration Universe](#), a locally based science and technology education organization, to provide fun and interactive workshops for all ages throughout the week.

Participation in Hour of Code is one of the ways in which Anythink supports STEAM (science, technology, engineering, art and mathematics) access and education. This international movement is designed to make technology accessible to all, and includes support from public figures like Bill Gates and Mark Zuckerberg.

Hour of Code™ at Anythink

Monday, Dec. 5-Friday, Dec. 11, 2016

From Dec. 5-11, join Anythink and Exploration Universe in the largest learning event in history. Hour of Code™ is an opportunity for people of all ages and experience levels to get hands-on with technology. Programs encourage attendees of all ages and abilities to discover new skills through creative and interactive methods.

KIDS

Kid Tech

Monday, Dec. 5, 4 pm – Anythink Wright Farms

Create programs using Scratch Jr., a programming platform just for kids. Space is limited; registration required. Please visit our online calendar to register.

Code-A-Pillar

Wednesday, Dec. 7, 2-3 pm – Anythink Bennett

Kids ages 4-5 and their caregivers are invited to learn the foundations of coding and computer commands using Code-a-Pillar. Develop problem-solving and thinking skills

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that will benefit all ages. Space is limited; registration required. Please visit our online calendar to register.

Peanut Butter & Jelly Robot

Thursday, Dec. 8, 6-7 pm – Anythink Brighton

Teach a robot how to make a peanut butter and jelly sandwich. Build your skills in logic and have fun with our robot friend. Children under the age of 8 should be accompanied by an adult. No registration required.

Code Club

Thursday, Dec. 8, 4-5 pm – Anythink Wright Farms

Use basic programming to control mini robots and complete a challenge. Appropriate for students in grades 3-5. Space is limited; registration required. Please visit our online calendar to register.

Drag and Drop Puzzles

Saturday, Dec. 10, 10:30-11:30 am – Anythink Bennett

Learn to use drop-and-drag methods to learn programming and solve simple puzzles. This class is appropriate for kids in grade 2 and younger.

Scratch

Saturday, Dec. 10, 3-4 pm – Anythink Perl Mack

Build moving, talking, responsive creations with kid-friendly coding application, Scratch. Appropriate for kids ages 8 and older. Registration is encouraged, but not required. Please visit our online calendar to register.

TWEENS & TEENS

Arcade Video Game Design

Thursdays, Dec. 1, 4-6 pm – Anythink Wright Farms

Tuesday, Dec. 6, 3:30-5:30 pm – Anythink Brighton

Tuesday, Dec. 6, 3:30-5 pm – Anythink Huron Street

Tuesday, Dec. 6, 4-5:30 pm – Anythink Perl Mack

Tuesday, Dec. 6, 4:15 pm – Anythink Bennett

Wednesday, Dec. 7, 3:30 pm – Anythink York Street

Wednesday, Dec. 7, 4-5 pm – Anythink Commerce City

Join us for an Hour of Code™ to learn about video game design and create your own game for our Anythink teen arcade. Design a 3D puzzle, platform or action game. Appropriate for students in grades 6-12. Space is limited; registration recommended. Please visit our online calendar to register.

Arcade Video Game Challenge

Thursday, Dec. 8, 3:30-5 pm – Anythink Brighton

Thursday, Dec. 8, 4-5:30 pm – Anythink Commerce City

Thursday, Dec. 8, 4-5:30 pm – Anythink Huron Street

Friday, Dec. 8, 4-6 pm – Anythink Wright Farms

Thursday, Dec. 8, 5-6:30 pm – Anythink Perl Mack

Friday, Dec. 9, 3:30 pm – Anythink York Street

Saturday, Dec. 10, 1-2 pm – Anythink Bennett

Take the challenge. Play games designed by Anythink teens while celebrating Hour of Code™ and learning about video game design.

Minecraft Mods

Monday, Dec. 5, 6:30-7:30 pm – Anythink Huron Street

Tuesday, Dec. 6, 4-5 pm – Anythink Commerce City (ages 8 and up)

Thursday, Dec. 8, 6:30-8 pm – Anythink Wright Farms (ages 10 and up)

Learn the science of Minecraft. Space is limited; registration required. Please visit our online calendar to register.

Make an App for That

Wednesday, Dec. 7, 6:30-8 pm – Anythink Wright Farms

Bring your Android device or borrow one of ours and we'll explore MIT's App Inventor to create apps. Learn the basics and get started on your own creations. Appropriate for ages 10 and up. Space is limited; registration required. Please visit our online calendar to register.

ADULTS

Coding for Absolute Beginners

Monday, Dec. 5, 6-7 pm & Wednesday, Dec. 7, 10-11 am – Anythink Brighton

Learn the basic terminology and have fun exploring the world of code using tools from Bitsbox. Space is limited; registration required. Please visit our online calendar to register.

HTML for Beginners

Wednesday, Dec. 7, 6:30 pm – Anythink Huron Street

Learn the basics of HTML coding and the skills necessary for creating a website. Space is limited; registration required. Please visit our online calendar to register.

About Anythink™

Anythink is a new style of library – a place of unlimited imagination, where play inspires creativity and lifelong learning. Rangeview Library District serves the residents of Adams County with seven Anythink libraries and [Anythink in Motion](#) – the district's mobile library – and is one of the recipients of the 2010 National Medal of Museum and Library Service from the Institute of Museum and Library Services. For more information, go to anythinklibraries.org.

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